

# WELCOME



# **Ethics and technology**

Why it is important to think about the impact of technology on humans and society

(and how to put those thoughts to action!)

Presentation for O&O 2022

Jo-An Kamp, Fontys school of IT

# **Assignment**

- I will show you a video prototype from a first year IMD student
- Please write down everything you see that can be explained as either good or not so good (for now and in the future)

(The video is 2.30 minutes long. Prepare for a quick shout out afterwards. Let's go!)





# **Recap: Shout out**



poor, bad, ill, worse?









"The more Artificial Intelligence enters our lives, the more essential Ethics & Philosophy become."

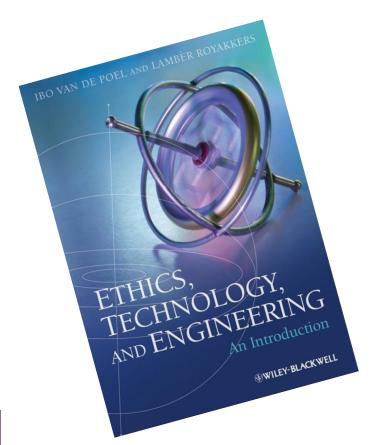
(THE AI THOUGHT BOOK)



# Avoid becoming a 'tech regret'







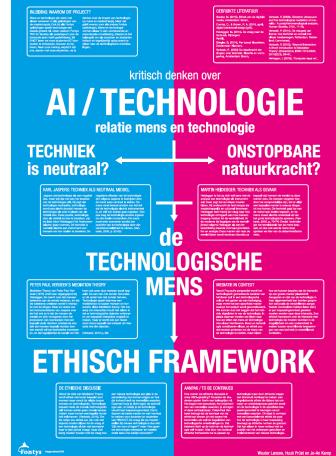
### Introduction

One of the main differences between science and engineering is that engineering is not just about better understanding the world but also about changing it. Many engineers believe that such change improves, or at least should improve, the world. In this sense engineering is an inherently morally motivated activity.



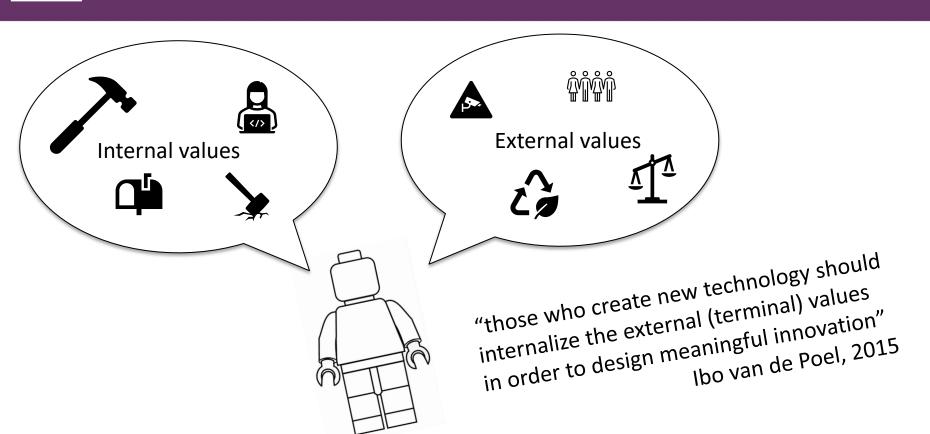


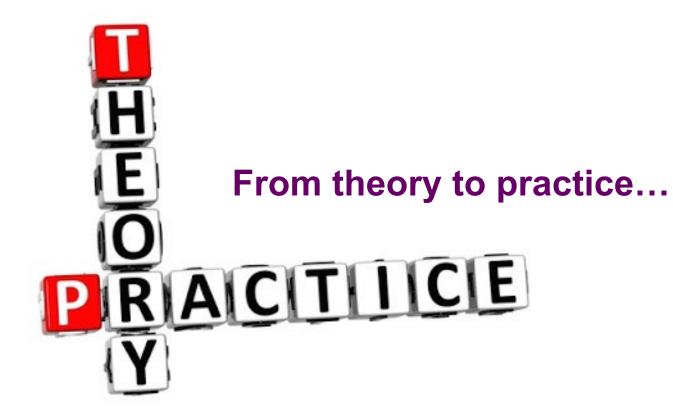
APPLIED SCIENCES





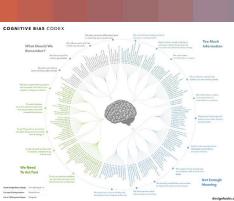
# Engineers have a natural tendency towards internal values











#### AN ETHICAL TOOLKIT FOR THE DEVELOPMENT OF AI **APPLICATIONS**

The designed ethical toollist in the form of a full-day modular workshop, assists in the generation of ideas and supports dialogue for an ethical development of AI applications. Furthermore, its event modules provide a basis for discussion, trigger solutions, and visually communicate the topic of AI ethics to development teams and clients in a creative and collaborative fashion.



ALIGNMENT ALIGNMENT

Ethics & [A]i Mini-workshop







Al Project General Checklist



The Responsible Artificial Intelligence



**Ethical Risks** 



**Ethical Evaluation** 



Moral Code of the Project











DATA RELATED CONSIDERATIONS

FINISH

GENERAL CONSIDERATIONS







S COMMUNICATION D

VONSPARSHART 6





15 LIFE ON LAND







STEP THREE









**Technology Impact Cycle Toolkit** 





A FREE TOOLKIT THAT HELPS USERS TO MAKE BETTER DECISIONS ON THE IMPACT OF TECHNOLOGY



**WWW.TICT.IO** 



## Starting points while developing the tool:

- 1. Technology = multidisciplinary
- 2. Ethics as a driving force for innovation
- 3. Non-judgmental (you can be as good/evil as you want)
- 4. Part of the (design cycle) process
- 5. Context is king





# Questions, a lot of questions...





















**Bad actors** 

**Human values Stakeholders** 

Inclusivity

**Transparency Sustainability** 

**Future** 



What impact is expected from your technology?

Impact on society

Importance: Very important Quality: Very good



What can bad actors do with your technology?

Hateful and criminal actors

Importance: A lot Quality: Very good



Are you considering the privacy & personal data of the users of your technology?

Privacy

Importance: Very important Quality: Can be better



How does the technology affect your human values?

Human values

Importance: Very important

Quality: Good enough



Have you considered all stakeholders?

Stakeholders

Importance: A lot

Quality: Good enough

Is data in your technology properly used?

Data

Importance: A little Quality: Good enough

Is your technology fair for everyone?

Inclusivity

Importance: A lot Quality: Good enough

Are you transparent about how your technology works?

Transparency

Importance: A lot

Quality: Good enough



Is your technology environmentally sustainable?

Sustainability

Importance: Not important Quality: Good enough

Did you consider future impact?

Future

Importance: A little Quality: Good enough



Fast impression of the impact on a canvas

Quick Scan



Summary of improvements on a canvas

Improvement Scan

We advise you to read the Quick Start Manual first.

Legend: Not answered



Fully answered



Partial answered

**Public Cycles** 

Griefbot Corona Contact App Baby Don't cry

Do the best you can until you know better. Then when you know better, do better.

# **Quick / Full / Improvement Scan**



Technology Impact Cycle Tool

Logout

**Admin** 

**Profile** 





Complete analysis of the impact

Full Scan



Summary of improvements on a canvas

Improvement Scan

We advise you to read the Quick Start Manual first.

Legend:



Not answered

Fully answered



Partial answered



Skipped

My Cycles Public Cycles

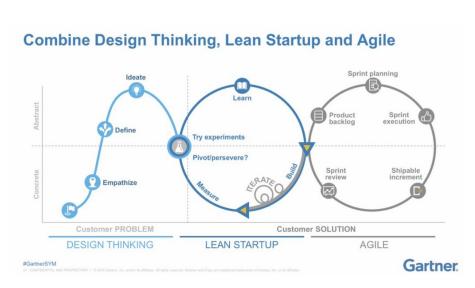
Griefbot Corona Contact App Baby Don't cry Do the best you can until you know better. Then when you know better, do better.

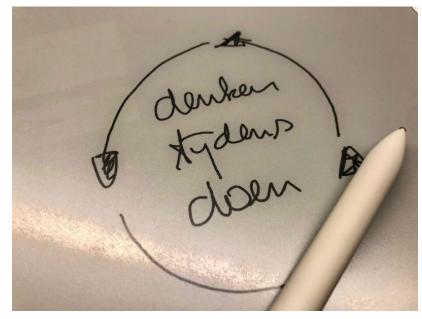
Maya Angelou

Contact

Best practices Manual

# Cycle: in all stages of the process







## Workshop assignment

- Take a look at the case(s) you are working on at the moment
- Decide which one might have an ethical aspect in it
- A. Perform a quick scan together with your team mates (discussion allowed!)
- B. Or start with the first categorie: impact on society and answer all the questions there
- Do (part of) the full scan if you have time left





TIP: You can print it as a PDF and attach it to your (group)documentation!

(I will walk around and guide you)

## Quickscan: fill it in online or use a (printed) Canvas







Do the best you can until you know better.

Then when you know better, do better.

Maya Angelou





#### Aanvraagformulier

#### Promotiebeurs voor leraren, ronde 2022-II



Lees de Call for proposals en de uitvouwbare toelichtingen goed voordat u begint met het opstellen van uw aanvraag.

← Uitvouwen voor Algemene toelichtingen

#### 1. Algemene informatie

← Uitvouwen voor Toelichtingen onderdeel 1

#### 1a. Titel onderzoeksvoorstel

Towards a new form of design ethics: how to become a responsible designer of new technology

#### 1b. Samenvatting van uw onderzoeksvoorstel

50-100 woorden (97 woorden)

Technology can no longer be considered neutral: technology and society influence each other mutually (Verbeek, 2000). If we want those influences to turn out positively, we can lean on scientific theories, although they are not always ready to be used (Schouten, 2022), and in practice theories are not always applied. In this research, I want to develop and validate new forms of applied design ethics for (upcoming) mediatech professionals in the Netherlands so that they can design their products in a responsible way and bridge the gaps between theory and practice and between science, education and society.

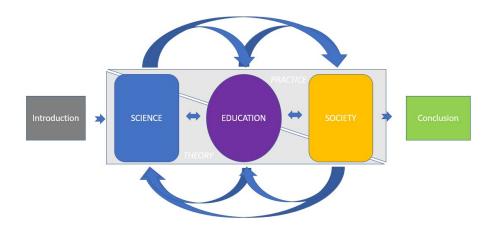
#### 2. Onderzoeksvoorstel

← Uitvouwen voor Toelichtingen onderdeel 2

#### 2a. Inleiding en onderzoeksvragen

Maximaal 650 woorden (610 woorden)

As a lecturer in ICT and Media Design (hereinafter referred to as 'mediatech', a specialization within Fontys School of ICT (FHICT)), I see that my students have a natural tendency to lean towards internal values that typically relate to the technology and engineering profession itself; they ask themselves questions like 'does this product work how I intended it to work?' and 'did I get rid of all the bugs?' However, what they tend to overlook are the external, societal values, such as justice, equality or environmental values. This also means that "those who create new technology should internalize the external (terminal) values in order to design meaningful innovation" (van de Poel, 2015).



## THANKS FOR LISTENING!

